

ESOGÜ Mathematics and Computer Sciences COURSE INFORMATION FORM

SEMESTER	Spring

COURSE CODE	821616009	COURSE NAME	Symbolic Compution II
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SEMESTER	WEE	KLY COUR	IOD COURSE OF					
Theory Practice Labra		atory	tory Credit		ТҮРЕ	LANGUAGE		
6	3	0	0		3	5	COMPULSORY() ELECTIVE(x)	Turkish
		ı		COURS	SE CATA	GORY		l
Mathematics Computer						Social Science		
X		X						
			A		MENT CI			0/
					aluation 1	ype	Quantity	% 50
				1st Mid			1	30
				2nd Mi	d-Term			
	MID-TI	ERM		Quiz				
				Homew	ork			
			Project					
			Report					
				Others	()			7.0
FINAL EXAM						1	50	
P	REREQU	IEITE(S)		None.				
cot	JRSE DES	CRIPTION		Introduction numerical and symbolic compution methods. Algebraic operations. Solutions of differential equations. Vector analysis. Matrix operations. Plotting two and three dimensional graphics. Advanced programming techniques and applications.				
CO	URSE OB	JECTIVES		The main of the course is symbolic compution methods perform with programming languages. Solving engineering problems with symbolic compution methods and gain this ability.				
		JRSE TO API L EDUATION		Solving engineering problems with symbolic compution methods and applications of normal life.				
CO	OURSE OU	TCOMES		Learning general information about symbolic compution methods. Applications of symbolic compution with programming languages. Solving engineering problems with symbolic compution methods.				
	TEXTB	оок		Macsyma Mathematics and System Reference Manual, 16th ed., Macsyma Inc., USA				
OT	HER REF	ERENCES						
TOOLS ANI	D EQUIPM	IENTS REQU	JIRED	None				

COLIDGE CALL A DUC					
WEEK	TOPICS COURSE SYLLABUS				
1	Introduction numerical and symbolic compution methods.				
2	Generate programming expressions.				
3	Algebraic operations.				
4	Algebraic operations.				
5	Solutions of equations				
6	Difference, integral				
7	Limit, series				
8	Midterm exam				
9	Differential equations				
10	Laplace transformation, vector analysis.				
11	Matrix operations				
12	Plotting two and three dimensional graphics.				
13	Symbolic programming				
14	Advanced programming techniques				
15,16	Final Exam				

NO	PROGRAM OUTCOMES	3	2	1
1	The ability to apply knowledges of Mathematics and Computer Sciences,	X		
2	To have sufficient theoretical and practical knowledge of Mathematics at international level,	X		
3	The ability of describing, modelling and solving of mathematical problems at Mathematics and related subjects,		X	
4	The skill to solve and design a problem process in accordance with a defined target,		X	
5	Skills to analyze data, interpret and apply to other datum and using these data on computer,	X		
6	The skill to use the modern techniques and computational tools needed for mathematical applications,	X		
7	The skill to make team work within the discipline and interdisciplinary,	X		
8	The ability to improve oneself by following the developments on other modern, scientific and technological subjects as well as Mathematics and Computer Sciences,		X	
9	The skill to communicate orally and in written way, in a clear and concise manner by having individual work skills and ability to independently decide and analytical thinking,		X	
10	The skill to have professional and ethical responsibility,		X	
11	The skill to have consciousness for quality issues and scientific research,		X	
12	The skill to be sensitive to environmental issues related with problems and development of living area and consistent in the social relations,		X	
13	Ability to solve problems in the working life faced to find an appropriate algoritms via mathematical modeling and to write computer programs,	X		
14	The skill to developed design of software systems at different complex levels,	X		
15	The credence of necessity of life-long learning and ability to apply the formation long-life learning.		X	
1:Non	e. 2:Partially contribution. 3: Completely contribution.			

Instructor(s): Assoc. Prof. Ahmet Faruk ASLAN

Signature: Date: