

ESOGÜ Mathematics and Computer Sciences Department COURSE INFORMATION FORM

SEMESTER Spring

COURSE CODE		821618018				COURSE NAME		Models of Real Projective Plane II					
SEMESTER	V	WEEKLY COURSE PERIO				OD COURSE OF							
SLITESTER	Theory		Practice Labra		atory	Credit	ECTS	ТҮРЕ	LANGUAGE				
8	2		2	0)	3	5	COMPULSORY (x) ELECTIVE ()	Turkish				
COURSE CATAGORY													
Mathematics Computer					Social Science								
X													
ASSESSMENT CRITERIA													
				Evaluation Type			Quantity	%					
						id-Term Iid-Term		1	40				
				Quiz									
	MII	D-TE	ERM		Home								
				Projec									
					Repor								
					Other	s ()							
FINAL EXAM								1	60				
PREREQUIEITE(S)					None.								
COURSE DESCRIPTION					Boy surfaces, Immersions in the 3-dimensional sphere								
COURSE OBJECTIVES				To define real projective spaces									
ADDITIVE OF COURSE TO APPLY PROFESSIONAL EDUATION				To obtain information about real projective spaces									
COURSE OUTCOMES													
ТЕХТВООК				Models of the real projective plane, François Apery									
OTHER REFERENCES				None.									
TOOLS AND EQUIPMENTS REQUIRED				None.									

COURSE SYLLABUS								
WEEK	TOPICS							
1	The real projective plane							
2	Steiner surfaces,							
3	Examples of Steiner surfaces,							
4	Boy surfaces							
5	Parametrization of the Boy surfaces							
6	Immersed surfaces							
7	Problem solving							
8	Midterm							
9	Embedded surfaces							
10	Representation of Klein surface							
11	Representation of Walther von Dyck surface							
12	Problem solving							
13	Representation of Hermann Grassmann surface							
14	Representation of Curt Reinhardt surface							
15	Problem solving							
16-17	Final							

NO	PROGRAM OUTCOMES	3	2	1		
1	The ability to apply knowledges of Mathematics and Computer Sciences,	X				
2	To have sufficient theoretical and practical knowledge of Mathematics at international level,	x				
3	The ability of describing, modelling and solving of mathematical problems at Mathematics and related subjects,	x				
4	The skill to solve and design a problem process in accordance with a defined target,	Х				
5	Skills to analyze data, interpret and apply to other datum and using these data on computer,	Х				
6	The skill to use the modern techniques and computational tools needed for mathematical applications,		x			
7	The skill to make team work within the discipline and interdisciplinary,	X				
8	The ability to improve oneself by following the developments on other modern, scientific and technological subjects as well as Mathematics and Computer Sciences,	X				
9	The skill to communicate orally and in written way, in a clear and concise manner by having individual work skills and ability to independently decide and analytical thinking,	X				
10	The skill to have professional and ethical responsibility,	Х				
11	The skill to have consciousness for quality issues and scientific research,	Х				
12	The skill to be sensitive to environmental issues related with problems and development of living area and consistent in the social relations,		x			
13	Ability to solve problems in the working life faced to find an appropriate algoritms via mathematical modeling and to write computer programs,		x			
14	The skill to developed design of software systems at different complex levels,		X			
15	The credence of necessity of life-long learning and ability to apply the formation long-life learning.		x			
1:Non	1:None. 2:Partially contribution. 3: Completely contribution.					

Instructor(s): Prof. Dr. Ziya AKÇA

Signature: