

COURSE

CODE

SEMESTER

821617016

ESOGÜ Mathematics and Computer Sciences Department **COURSE INFORMATION FORM**

SEMESTER Fall COURSE Mathematics, Nature and Art I NAME WEEKLY COURSE PERIOD **COURSE OF**

	Theory	Practice	Labratory		Credit ECTS		ТҮРЕ		LANGUAGE			
7	2	2	0		3	5	COMPULSORY (x) ELECTIVE ()		Turkish			
COURSE CATAGORY												
	Mathematics				Comj	outer		Social Science				
x												
ASSESSMENT CRITERIA												
				Evaluation Type			Quantity %					
			1st Mid	1st Mid-Term			1	<mark>40</mark>				
			2nd Mi	2nd Mid-Term								
	MID-TERM			Quiz	Quiz							
					Homework							
				Project								
				-	Report							
				Others	Others ()							
	FINAL EXAM							1	60			
	PREREQUIEITE(S)				None.							
COURSE DESCRIPTION				Fractal geometry Curves and Mapple Geometry and art notes								
С	COURSE OBJECTIVES				Student will learn curves and applications. Also they will think new mathematics models in nature and art . And they will bring this models as projects							
		RSE TO API DEDUATION			In this course, students will learn connections in art and nature of matematics							
0	COURSE OU	TCOMES			The skill to use the modern techniques and computational tools needed mathematical applications,							
	ТЕХТВООК				Differential geometry, Barret O'Neill Prof.Anne burns, 'geometry and art' course notes							
0	OTHER REFERENCES				Differential geometry, Barret O'Neill Journal of mathematics and art Mathematics, Nature and art, Maria Mannone							
TOOLS A	ND EQUIPM	IENTS REQU	REQUIRED None.									

COURSE SYLLABUS							
WEEK	TOPICS						
1	Euclidean Space						
2	Tangent Vectors						
3	Directional Derivatives						
4	Curves						
5	Differential Forms						
6	The Frenet Formulas						
7	Connection Forms, The Structural Equations						
8	Mid-Term						
9	Application with Mapple of curves						
10	Applicaton with Mapple of curves						
11	Introduction Fractal geoemtry						
12	Paper study on Mathematics, nature and art						
13	Paper study on Mathematics, nature and art						
14	Recursion mathematic, nature and art Project work						
15,16	Final						

NO	PROGRAM OUTCOMES	3	2	1
1	The ability to apply knowledges of Mathematics and Computer Sciences,	X		
2	To have sufficient theoretical and practical knowledge of Mathematics at international level,	X		
3	The ability of describing, modelling and solving of mathematical problems at Mathematics and related subjects,	X		
4	The skill to solve and design a problem process in accordance with a defined target,	X		
5	Skills to analyze data, interpret and apply to other datum and using these data on computer,	X		
6	The skill to use the modern techniques and computational tools needed for mathematical applications,	X		
7	The skill to make team work within the discipline and interdisciplinary,	Х		
8	The ability to improve oneself by following the developments on other modern, scientific and technological subjects as well as Mathematics and Computer Sciences,	X		
9	The skill to communicate orally and in written way, in a clear and concise manner by having individual work skills and ability to independently decide and analytical thinking,	X		
10	The skill to have professional and ethical responsibility,	X		
11	The skill to have consciousness for quality issues and scientific research,	X		
12	The skill to be sensitive to environmental issues related with problems and development of living area and consistent in the social relations,	X		
13	Ability to solve problems in the working life faced to find an appropriate algoritms via mathematical modeling and to write computer programs,	X		
14	The skill to developed design of software systems at different complex levels,	X		
15	The credence of necessity of life-long learning and ability to apply the formation long-life learning.	X		
1:Non	e. 2:Partially contribution. 3: Completely contribution.			

Instructor(s): Prof. Dr. Nevin Gürbüz

Signature:

Date: