

ESOGÜ Mathematics and Computer Sciences Department COURSE INFORMATION FORM

SEMESTER Spring

COURSE CODE 821618017				COURSE NAME		Mathematics, Nature and Art II						
SEMESTED	WEEKLY COURSE PERIOD				RIOD	D COURSE OF						
SEMESTER	Theory		Practice La		oratory	Credit	ECTS		ТҮРЕ	LANGUAG E		
8	2		2		0	3	5	COMPULSORY (x) ELECTIVE ()		Turkish		
COURSE CATAGORY												
Mathematics					Com	puter		Social Science				
x												
ASSESSMENT CRITERIA												
					Ev	aluation 1	Гуре	(Quantity	%		
					1st Mi	1st Mid-Term						
					Ouiz	2nd Mid-Term						
MID-TERM				Home	work		40					
					Projec	t						
					Report	t						
					Others	()			1	(0)		
FINAL EXAM								1	60			
PREREQUIEITE(S)				None.	None.							
COURSE DESCRIPTION				Surfac	Surfaces and Mapple applications							
				fractal	Paper study relation journal of mathematics and art fractals							
COURSE OBJECTIVES				Studer mather project	Students will do application on surfaces and they will think new mathematics models in nature and art . Also, they bring this models as projects							
ADDITIVE OF COURSE TO APPLY PROFESSIONAL EDUATION				In this matem	In this course , students will learn connections in art and nature of matematics							
COURSE OUTCOMES				The sk for ma	The skill to use the modern techniques and computational tools needed for mathematical applications,							
ТЕХТВООК				Differe Mathe Anne	Differential geometry, Barret O 'Neill Mathematics, nature and art, Maria Mannone Anne Burns lecture notes							
OTHER REFERENCES					Journa	Journal of mathematics and art						
TOOLS AND EQUIPMENTS REQUIRED				None.	None.							

COURSE SYLLABUS								
WEEK	TOPICS							
1	Surfaces							
2	Differential forms on surfaces							
3	The shape operator							
4	Normal curvature							
5	Gaussian curvature							
6	Asymptotic and geodesic curvatures							
7	Gauss-Bonnet theorem							
8	Mid Term							
9	Fractal geoemtry subjects							
10	Fractal geometry subjects							
11	Snowflakes animations							
12	Examples surface with mapple							
13	Examples surface with mapple							
14	applications							
15,16	Project, Final							

NO	PROGRAM OUTCOMES	3	2	1		
1	The ability to apply knowledges of Mathematics and Computer Sciences,					
2	To have sufficient theoretical and practical knowledge of Mathematics at international level,	Х				
3	The ability of describing, modelling and solving of mathematical problems at Mathematics and related subjects,	X				
4	The skill to solve and design a problem process in accordance with a defined target,	Х				
5	Skills to analyze data, interpret and apply to other datum and using these data on computer,	X				
6	The skill to use the modern techniques and computational tools needed for mathematical applications,	X				
7	The skill to make team work within the discipline and interdisciplinary,	Х				
8	The ability to improve oneself by following the developments on other modern, scientific and technological subjects as well as Mathematics and Computer Sciences,	х				
9	The skill to communicate orally and in written way, in a clear and concise manner by having individual work skills and ability to independently decide and analytical thinking,	х				
10	The skill to have professional and ethical responsibility,	Х				
11	The skill to have consciousness for quality issues and scientific research,	Х				
12	The skill to be sensitive to environmental issues related with problems and development of living area and consistent in the social relations,	X				
13	Ability to solve problems in the working life faced to find an appropriate algoritms via mathematical modeling and to write computer programs,	X				
14	The skill to developed design of software systems at different complex levels,	X				
15	The credence of necessity of life-long learning and ability to apply the formation long-life learning.	X				
1:Non	1:None. 2:Partially contribution. 3: Completely contribution.					

Instructor(s): Prof. Dr. Nevin GÜRBÜZ

Signature:

Date: