

T.C.



ESKİŞEHİR OSMANGAZİ UNİVERSİTY FACULTY OF SCIENCES

MATHEMATICS AND COMPUTER SCIENCES DEPARTMENT

COURSE INFORMATION FORM

Course Name	Course Code
Maple I	

Semester	Number of Cours	se Hours per Week	Credit	ECTS
Semester	Theory	Practice	Credit	ECIS
7	2	2	-	6

Course Category (Credit)				
Basic Sciences	Engineering Sciences	Design	General Education	Social
X				

Course Language	Course Level	Course Type
Turkish	Undergraduate	Elective

Prerequisite(s) if any	
Objectives of the Course	The aim of this course is to introduce the Mathematical Program, MAPLE-V, and solving Some Basic Math Problems in MAPLE.
Short Course Content	An Introduction To Maple Maple and Mathematics, Concepts of Elementary Mathematics in Maple (Calculus, Geometry).

	Learning Outcomes of the Course	Contributed PO(s)	Teaching Methods *	Measuring Methods **
1	Solving Math Problems with Maple.	1,2,6	1,2,6	A
2	To ensure the development of computer software using information about Maple.	1,2,6	1,2,6	A
3	Develops ability to analyze and solve problems encountered	3,4,5	2,10	A
4	Analytical thinking skills develop and the ability to make individual and independent decisions develops.	3,4,5	10,11	A
5	The ability to analyze and interpret data, apply interpretation to other data, and apply this information in a computer environment develops.	13	10,11	A
6				
7				
8				

^{*}Teaching Methods 1:Expression, 2:Discussion, 3:Experiment, 4:Simulation, 5:Question-Answer, 6:Tutorial, 7:Observation, 8:Case Study, 9:Technical Visit, 10:Trouble/Problem Solving, 11:Induvidual Work, 12:Team/Group Work, 13:Brain Storm, 14:Project Design / Management, 15:Report Preparation and/or Presentation

^{**}Measuring Methods A:Exam, B:Quiz, C:Oral Exam, D:Homework, E:Report, F:Article Examination, G:Presentation, I:Experimental Skill, J:Project Observation, K:Class Attendance; L:Jury Exam

Main Textbook	Gains the ability of research in Mathematics and Learns "How to use the MAPLE?".
Supporting References	1-) Maple V : B. W. Char; K. O. Geddes; G. L. Gonnet – Springer Verlag 2-) Maple ve Matematik : Basri Çelik
Necessary Course Material	Computer and Maple software

	Course Schedule
1	What is the MAPLE?
2	Introduction to MAPLE.
3	MAPLE and Mathematics
4	MAPLE and Mathematics
5	MAPLE and Mathematics
6	MAPLE and Mathematics
7	MAPLE and Mathematics
8	Mid-Term Exam
9	MAPLE and Mathematics
10	MAPLE and Mathematics
11	MAPLE and Mathematics
12	MAPLE and Mathematics
13	MAPLE and Mathematics
14	MAPLE and Mathematics
15	MAPLE and Mathematics
16,17	Final Exam

Calculation of Course Workload				
Activities	Number	Time (Hour)	Total Workload (Hour)	
Course Time (number of course hours per week)	14	4	56	
Classroom Studying Time (review, reinforcing, prestudy,)	14	4	56	
Homework	5	3	15	
Quiz Exam				
Studying for Quiz Exam				
Oral exam				
Studying for Oral Exam				
Report (Preparation and presentation time included)				
Project (Preparation and presentation time included)				
Presentation (Preparation time included)				
Mid-Term Exam	1	2	2	
Studying for Mid-Term Exam	1	20	20	
Final Exam	1	2	2	
Studying for Final Exam	1	30	30	
	To	Total workload		
	Total	workload / 30		
	Course	ECTS Credit	6	

Evaluation			
Activity Type	%		
Mid-term	30		
Quiz	20		
Homework			
Bir öğe seçin.			
Bir öğe seçin.			
Final Exam	50		
Total	100		

	RELATIONSHIP BETWEEN THE COURSE LEARNING OUTCOMES AND THE PROGRAM OUTCOMES (PO) (5: Very high, 4: High, 3: Middle, 2: Low, 1: Very low)					
NO	PROGRAM OUTCOME					
1	The ability to apply knowledges of Mathematics and Computer Sciences,	5				
2	To have sufficient theoretical and practical knowledge of Mathematics at international level,	5				
3	The ability of describing, modelling and solving of mathematical problems at Mathematics and related subjects,	5				
4	The skill to solve and design a problem process in accordance with a defined target,	5				
5	Skills to analyze data, interpret and apply to other datum and using these data on computer,	4				
6	The skill to use the modern techniques and computational tools needed for mathematical applications,	5				
7	The skill to make team work within the discipline and interdisciplinary,	2				
8	The ability to improve oneself by following the developments on other modern, scientific and technological subjects as well as Mathematics and Computer Sciences,	2				
9	The skill to communicate orally and in written way, in a clear and concise manner by having individual work skills and ability to independently decide and analytical thinking,	4				
10	The skill to have professional and ethical responsibility,	2				
11	The skill to have consciousness for quality issues and scientific research,	3				
12	The skill to be sensitive to environmental issues related with problems and development of living area and consistent in the social relations,	1				
13	Ability to solve problems in the working life faced to find an appropriate algoritms via mathematical modeling and to write computer programs,	5				
14	The skill to developed design of software systems at different complex levels,	3				
15	The credence of necessity of life-long learning and ability to apply the formation long-life learning.	1				

	LECTUTER(S)				
Prepared by	Assoc. Prof. Dr. Ahmet Faruk ASLAN				
Signature(s)					

Date:06.06.2024