

## ESOGÜ Mathematics and Computer Sciences Department COURSE INFORMATION FORM

SEMESTER Spring

COURSE	821614005	COURSE	Visual Programming II
CODE		NAME	Visual Programming II

SEMESTER	WEEKLY COURSE PERI			OD COURSE OF						
	Theory	ory Practice Lal		itory	Credit	dit ECTS		ТҮРЕ	LANGUAGE	
4	3	0	0	0		5 СОМІ		PULSORY (X) ELECTIVE ( )	Turkish	
	1	<u> </u>		COUR	SE CATA	GORY			<u>I</u>	
Mathematics				Computer				Social Science		
			X							
			A	SSESSI	MENT CF	RITERIA	1			
				Evaluation Type				Quantity	%	
			L	1st Mid-Term						
			L	2nd Mid-Term						
MID-TERM			-	Quiz						
			-	Homework						
			-	Project				1	50	
				Report						
				Others	()					
	FINAL E	XAM						1	50	
PREREQUIEITE(S)				None						
COURSE DESCRIPTION				Filing in VC# programming, FileStream, StreamReader and StreamWriter classes, using database, access to sql database, sql queries, ADO.NET, LINQ.						
COURSE OBJECTIVES			The aim of the course is to introduce the concepts and techniques involved in the basic topics listed in this lecture and to develope skills in applying those concepts and techniques to the write computer program with VC#.							
ADDITIVE OF COURSE TO APPLY PROFESSIONAL EDUATION				Gain the ability to develop software of computer by using VC#.						
CO	OURSE OU	TCOMES		Give students basic information about VC# and to enable them to develor software of computer.						
	TEXTBO	ООК		Sefer Algan, Her Yönüyle C#, Pusula Yayıncılık, 2010.						
ОТ	HER REF	ERENCES		Volkan Aktaş, Visual Studio 2010 İle Her Yönüyle C# 4.0, Kodlab Yayıncılık, 3. baskı, 2011.						
TOOLS ANI	D EQUIPM	IENTS REQU	JIRED	Personal Computers.						

COURSE SYLLABUS					
WEEK	TOPICS				
1	Information About Filing				
2	Filestream Class				
3	StreamReader Class				
4	StreamWriter Class				
5	Databases				
6	Databases				
7	Sql Queries				
8	Midterm				
9	Sql Queries				
10	ADO.NET				
11	ADO.NET				
12	LINQ				
13	LINQ				
14	Project Presentation				
15	Project Presentation				
16,17	Final Exam				

NO	PROGRAM OUTCOMES	3	2	1
1	The ability to apply knowledges of Mathematics and Computer Sciences,			
2	To have sufficient theoretical and practical knowledge of Mathematics at international level,		X	
3	The ability of describing, modelling and solving of mathematical problems at Mathematics and related subjects,		X	
4	The skill to solve and design a problem process in accordance with a defined target,		X	
5	Skills to analyze data, interpret and apply to other datum and using these data on computer,	X		
6	The skill to use the modern techniques and computational tools needed for mathematical applications,	X		
7	The skill to make team work within the discipline and interdisciplinary,		X	
8	The ability to improve oneself by following the developments on other modern, scientific and technological subjects as well as Mathematics and Computer Sciences,		X	
9	The skill to communicate orally and in written way in a clear and concise manner by		X	
10			X	
11	The skill to have consciousness for quality issues and scientific research,		X	
12	The skill to be sensitive to environmental issues related with problems and development of living area and consistent in the social relations,		X	
13	Ability to solve problems in the working life faced to find an appropriate algoritms via mathematical modeling and to write computer programs,	X		
14	The skill to developed design of software systems at different complex levels,	X		
15	The credence of necessity of life-long learning and ability to apply the formation long-life learning.		X	
1:Non	e. 2:Partially contribution. 3: Completely contribution.			

Instructor(s): Prof. Dr. Bülent SAKA

**Signature**: **Date:** 29.08.2022