





## FACULTY OF SCIENCES

## MATHEMATICS AND COMPUTER SCIENCES DEPARTMENT

## **COURSE INFORMATION FORM**

Course Name				Course Code			
Block-chain							
Second and and	Number of Course Hours per Week					D C D C	
Semester	Theory		Practice	Credit		ECTS	
7	3		0	-		5	
Course Category (Credit)							
Basic SciencesEngineering SciencesDesign		Design	General Education		Social		
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Course Language Course Level Course Type							

Course Language	Course Level	Course Type
Turkish	Undergraduate	Elective

Prerequisite(s) if any	
Objectives of the Course	To be able to develop applications with this technology by learning the meaning and usage areas of Block Chain technology.
Short Course Content	Fundamentals of Blockchain, its history, working logic, application areas, cryptocurrencies and Blockchain applications

	Learning Outcomes of the Course	Contributed PO(s)	Teaching Methods *	Measuring Methods **
1	Have basic knowledge of Blockchain	1,2,6	1,2,6	А
2	The ability to understand and apply the working principle of Blockchain and the ability to develop Blockchain applications develops	1,2,6	1,2,6	А
3	Develops ability to analyze and solve problems encountered	3,4,5	2,10	А
4	Analytical thinking skills develop and the ability to make individual and independent decisions develops.	3,4,5	10,11	А
5	The ability to analyze and interpret data, apply interpretation to other data, and apply this information in a computer environment develops.	13	10,11	А
6				
7				
8				

\*Teaching Methods 1:Expression, 2:Discussion, 3:Experiment, 4:Simulation, 5:Question-Answer, 6:Tutorial, 7:Observation, 8:Case Study, 9:Technical Visit, 10:Trouble/Problem Solving, 11:Induvidual Work, 12:Team/Group Work, 13:Brain Storm, 14:Project Design / Management, 15:Report Preparation and/or Presentation

<sup>\*\*</sup>Measuring Methods A:Exam, B:Quiz, C:Oral Exam, D:Homework, E:Report, F:Article Examination, G:Presentation, I:Experimental Skill, J:Project Observation, K:Class Attendance; L:Jury Exam

Main Textbook Daniel Drescher, Blockchain Basics: A Non-Technical Introduction	
Supporting References	Ahmet Usta, Serkan Doğantekin - Blockchain
Necessary Course Material	

	Course Schedule				
1	What is Blockchain?				
2	What is Blockchain?				
3	History of Blockchain				
4	Cryptocurrencies and markets				
5	How does Blockchain work?				
6	How does Blockchain work?				
7	What is cryptocurrency mining?				
8	Mid-Term Exam				
9	Blockchain's problems				
10	Usage areas of Blockchain				
11	Usage areas of Blockchain				
12	Bitcoin, Ethereum and subcoins				
13	Bitcoin, Ethereum and subcoins				
14	Blockchain applications				
15	Blockchain applications				
16,17	Final Exam				

Calculation of Course Workload				
Activities	Number	Time (Hour)	Total Workload (Hour)	
Course Time (number of course hours per week)	14	3	42	
Classroom Studying Time (review, reinforcing, prestudy,)	14	3	42	
Homework				
Quiz Exam				
Studying for Quiz Exam				
Oral exam				
Studying for Oral Exam				
Report (Preparation and presentation time included)				
Project (Preparation and presentation time included)				
Presentation (Preparation time included)				
Mid-Term Exam	1	2	2	
Studying for Mid-Term Exam	1	20	20	
Final Exam	1	2	2	
Studying for Final Exam	1	30	30	
	T	Total workload		
	Total workload / 30			
	Course	ECTS Credit	5	

Evaluation				
Activity Type	%			
Mid-term	40			
Quiz				
Homework				
Bir öğe seçin.				
Bir öğe seçin.				
Final Exam	40			
Tota	<b>i</b> 100			

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	RELATIONSHIP BETWEEN THE COURSE LEARNING OUTCOMES AND THE PROGRAM OUTCOMES (PO) (5: Very high, 4: High, 3: Middle, 2: Low, 1: Very low)				
NO	PROGRAM OUTCOME				
1	The ability to apply knowledges of Mathematics and Computer Sciences,	5			
2	To have sufficient theoretical and practical knowledge of Mathematics at international level,	5			
3	The ability of describing, modelling and solving of mathematical problems at Mathematics and related subjects,	5			
4	The skill to solve and design a problem process in accordance with a defined target,	5			
5	Skills to analyze data, interpret and apply to other datum and using these data on computer,	4			
6	The skill to use the modern techniques and computational tools needed for mathematical applications,	5			
7	The skill to make team work within the discipline and interdisciplinary,	2			
8	The ability to improve oneself by following the developments on other modern, scientific and technological subjects as well as Mathematics and Computer Sciences,	2			
9	The skill to communicate orally and in written way, in a clear and concise manner by having individual work skills and ability to independently decide and analytical thinking,	4			
10	The skill to have professional and ethical responsibility,	2			
11	The skill to have consciousness for quality issues and scientific research,	3			
12	The skill to be sensitive to environmental issues related with problems and development of living area and consistent in the social relations,	1			
13	Ability to solve problems in the working life faced to find an appropriate algoritms via mathematical modeling and to write computer programs,	5			
14	The skill to developed design of software systems at different complex levels,	3			
15	The credence of necessity of life-long learning and ability to apply the formation long-life learning.	1			

LECTUTER(S)					
Prepared by	Assoc. Prof. Dr. Ahmet Faruk ASLAN				
Signature(s)					

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