

## ESOGÜ Mathematics and Computer Sciences COURSE INFORMATION FORM

SEMESTER Spring

COURSE CODE	8	321612007		COURSE NAME		Computer Programming II					
SEMESTER	WEEKLY COURSE PERIO				OD COURSE OF						
SEMESIEK	Theo	ry Practice	Practice Labra		Credit	ECTS	5 ТҮРЕ	LANGUAG E			
2	3	0	(	)	3	4	COMPULSORY ( x ) ELECTIVE ( )	Turkish			
COURSE CATAGORY											
Mathemati	Mathematics Computer										
x											
			A		SSMENT CF			0/			
					Evaluation T /Iid-Term	уре	Quantity	<b>%</b> 50			
					Mid-Term	50					
	мп	TEDM			Quiz						
	MIL	)-TERM		Hom							
				Proje							
				Repo							
				Othe	ers ()	1	50				
	FINAL EXAM						1	50			
PREREQUIEITE(S)				None.							
COURSE DESCRIPTION				Introduction to class, function overloading, operator overloading, inheritance, virtual functions, polymorfizm templates.							
COURSE OBJECTIVES				Learning the class and abstract peogramming and its applications to problems .							
ADDITIVE OF COURSE TO APPLY PROFESSIONAL EDUATION				Gaining the knowledges of the pbject oriented programming.							
COURSE OUTCOMES				Lerning the concept of object oriented programming languages							
ТЕХТВООК				C++ from the ground up, Herbert Schildt							
OTHER REFERENCES				C++ programlama dilinin esasları ve uygulamaları , Prof. Dr. Mustafa Akkurt							
TOOLS AND EQUIPMENTS REQUIRED				None.							

## COURSE SYLLABUS

	COURSE STELADUS							
WEEK	TOPICS							
1	Introduction to class							
2	Function overloading							
3	Operator overloading							
4	Operator overloading							
5	Midterm exam							
6	Inheritance							
7	Solving problem							
8	Virtual functions							
9	Polymorphism							
10	Templates							
11	Templates							
12	Introducing standart template library							
13	Introducing standart template library							
14	Solving problem							
15,16	Final Exam							

NO	PROGRAM OUTCOMES	3	2	1		
1	The ability to apply knowledges of Mathematics and Computer Sciences,	X				
2	To have sufficient theoretical and practical knowledge of Mathematics at international level,		X			
3	The ability of describing, modelling and solving of mathematical problems at Mathematics and related subjects,			x		
4	The skill to solve and design a problem process in accordance with a defined target,	Х				
5	Skills to analyze data, interpret and apply to other datum and using these data on computer,	X				
6	The skill to use the modern techniques and computational tools needed for mathematical applications,			x		
7	The skill to make team work within the discipline and interdisciplinary,	X				
8	The ability to improve oneself by following the developments on other modern, scientific and technological subjects as well as Mathematics and Computer Sciences,		х			
9	The skill to communicate orally and in written way, in a clear and concise manner by having individual work skills and ability to independently decide and analytical thinking,		X			
10	The skill to have professional and ethical responsibility,		Х			
11	The skill to have consciousness for quality issues and scientific research,	X				
12	The skill to be sensitive to environmental issues related with problems and development of living area and consistent in the social relations,	X				
13	Ability to solve problems in the working life faced to find an appropriate algoritms via mathematical modeling and to write computer programs,	X				
14	The skill to developed design of software systems at different complex levels,	Х				
15	The credence of necessity of life-long learning and ability to apply the formation long-life learning.	X				
1:Non	I:None. 2:Partially contribution. 3: Completely contribution.					

## Instructor(s): Dr. Özer ÇELİK

Signature:

Date:

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