

T.C.



ESKİŞEHİR OSMANGAZİ UNİVERSİTY FACULTY OF SCIENCES

MATHEMATICS AND COMPUTER SCIENCES DEPARTMENT

COURSE INFORMATION FORM

Course Name	Course Code
Computer programming I	821611007

Semester	Number of Cours	Number of Course Hours per Week		ECTS	
Semester	Theory	Practice	Credit	ECIS	
1	3	0		4	

Course Category (Credit)					
Basic Sciences Engineering Sciences Design General Education Social					
	X				

Course Language	Course Level	Course Type
Turkish	Undergraduate	Compulsory

Prerequisite(s) if any	NONE
Objectives of the Course	Learning the basic concepts and elements of a computer programming language
Short Course Content	Introduction to programming languages (C++), conditional statements, loops, functions, arrays, pointers, characters, and strings.

	Learning Outcomes of the Course	Contributed PO(s)	Teaching Methods *	Measuring Methods **
1	Acquisition of Basic Programming Knowledge: Students will learn the basic concepts and elements of the C++ programming language, enabling them to write simple programs.	1, 2	1, 6	А
2	2 Usage of Control Structures: Students will be able to create various algorithms and logical flows using condition statements and loops.	1, 2	1, 10	А
3	3 Program Modularity with Functions: Students will be able to make their programs modular using functions, reducing code repetition, and writing cleaner and more readable code.	2, 4	1, 10, 14	А
4	4 Data Management and Memory Pointers: Students will gain basic knowledge and skills in managing data effectively using arrays and pointers, and in memory management.	2, 3	1, 6, 10	А
5	5 Learning to Write Computer Programs for Algorithmically Defined Problems: Students will learn to analyze a specific problem and write computer programs using appropriate algorithms to produce a solution.	2, 3, 5, 9	1, 10, 12	А

^{*}Teaching Methods 1:Expression, 2:Discussion, 3:Experiment, 4:Simulation, 5:Question-Answer, 6:Tutorial, 7:Observation, 8:Case Study, 9:Technical Visit, 10:Trouble/Problem Solving, 11:Induvidual Work, 12:Team/Group Work, 13:Brain Storm, 14:Project Design / Management, 15:Report Preparation and/or Presentation

^{**}Measuring Methods A:Exam, B:Quiz, C:Oral Exam, D:Homework, E:Report, F:Article Examination, G:Presentation, I:Experimental Skill, J:Project Observation, K:Class Attendance; L:Jury Exam

Main Textbook	"Python ile Veri Analizi" - Wes McKinney (Türkçe çeviri)	
Supporting References	"Python Cookbook" by David Beazley and Brian K. Jones	
Necessary Course Material	Computer Laboratory	

	Course Schedule
1	Introduction to Programming Language
2	Decision Statements
3	Loops
4	Loops
5	Functions
6	Problem Solving
7	Arrays
8	Midterm Exam
9	Arrays
10	Introduction to Classes
11	Pointers
12	Pointers
13	Characters and Strings
14	Problem Solving
15	End-of-Semester Exams
16	Final Exams
17	Final Exams

Calculation of Course Workload				
Activities	Number	Time (Hour)	Total Workload (Hour)	
Course Time (number of course hours per week)	14	3	42	
Classroom Studying Time (review, reinforcing, prestudy,)	14	3	42	
Homework				
Quiz Exam				
Studying for Quiz Exam				
Oral exam				
Studying for Oral Exam				
Report (Preparation and presentation time included)				
Project (Preparation and presentation time included)				
Presentation (Preparation time included)				

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	-	Total workload / 30 Course ECTS Credit		4,6
		T	otal workload	138
Studying for Final Exam		1	30	30
Final Exam		1	2	2
Studying for Mid-Term Exam		1	20	20
Mid-Term Exam		1	2	2

Evaluation			
Activity Type			
Mid-term	%50		
Quiz			
Homework			
Bir öğe seçin.			
Bir öğe seçin.			
Final Exam	50		
Total	100		

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	RELATIONSHIP BETWEEN THE COURSE LEARNING OUTCOMES AND THE PROGRAM OUTCOMES (PO) (5: Very high, 4: High, 3: Middle, 2: Low, 1: Very low)				
NO	PROGRAM OUTCOME	Contributio n			
1	The ability to apply knowledges of Mathematics and Computer Sciences,	3			
2	To have sufficient theoretical and practical knowledge of Mathematics at international level,	2			
3	The ability of describing, modelling and solving of mathematical problems at Mathematics and related subjects,	1			
4	The skill to solve and design a problem process in accordance with a defined target,	2			
5	Skills to analyze data, interpret and apply to other datum and using these data on computer,	3			
6	The skill to use the modern techniques and computational tools needed for mathematical applications,	1			
7	The skill to make team work within the discipline and interdisciplinary,	2			
8	The ability to improve oneself by following the developments on other modern, scientific and technological subjects as well as Mathematics and Computer Sciences,	3			
9	The skill to communicate orally and in written way, in a clear and concise manner by having individual work skills and ability to independently decide and analytical thinking,	2			
10	The skill to have professional and ethical responsibility,	2			
11	The skill to have consciousness for quality issues and scientific research,	2			
12	The skill to be sensitive to environmental issues related with problems and development of living area and consistent in the social relations,	3			
13	bility to solve problems in the working life faced to find an appropriate algoritms via mathematical modeling and to write computer programs,	3			
14	The skill to developed design of software systems at different complex levels	3			
15	The credence of necessity of life-long learning and ability to apply the formation long-life learning	3			

LECTUTER(S)				
Prepared by	Doç. Dr. Özer Çelik			
Signature(s)				

Date:06.06.2024